QA - Jake

How’s the feel of the game

Feels a little sluggish, in terms of response and the sprinting animation feels kinda slow, so if the animation is faster it would feel more natural to the game player

Does the mood compliment how the game runs?

In a computer feel, its uits the scifi stuff feel

Do you know what your meant to be doing?

Kill the robots

Does the environment feel overwhelming in any sense?

Some of the colours feel a little much, liked the water, but its just too saturated

Does the character speed feel better suited to the environment?

Yeah, I think it feel and fits well to the space

How is the UI in the game?

Like it, its cool, the high saturation can at times feel a bit much

Anything else

* Enemy variants, and types
* Jumping
* Less saturation
* Recoil on gun can be a bit much at times